

# The Village of Arden Playground Committee

## Let the Fund Begin

The Village of Arden, January Town Assemblage voted “Yes” to a new “Natural Play Area” on The Village Green. It will be landscaped to the highest Arden standards and will reflect the native surroundings. The centerpiece of the Play Area will be an amazing, innovative Terrain Slide which will be embedded in the new approximately 6’ high hill. A terrain slide is safer than a traditional slide. It’s more fun. And the terrain slide will save money on maintenance.

**There couldn’t be a more perfect marriage of recreation and preservation.**

The total cost of this project is going to be around \$15,000. *We’re not using any of your land rent to pay for this project.* Our plan is to secure half of the funding through grants and to raise the other \$7,500 from you – the residents of The Ardens.

There are about 392 leaseholds in The Ardens. **If your home, and every home gave \$19, we’d hit our target.** We’d be able to build this beautiful Play Area. Can we get 100% participation? We sure hope so. We’ll keep you up-to date by acknowledging everyone who gives in the next Arden Page.

Our target groundbreaking date for the Play Area is May 15<sup>th</sup>. We want to be finished by summer. Not much time to raise all the money. But we plan on doing it... with your help. **You can give any amount – \$100, \$50, \$19, \$5. Nothing is too small. Every dollar makes a difference... bringing us closer to the \$7,500 we need.**

Please make your check payable to: Village of Arden (Memo - slide donation)

And mail it to:

Village of Arden  
2119 The Highway  
Arden, DE 19810

Or, if you prefer, call a committee member and we will come pick it up. For more information, or to learn what you can do to help other than giving money, call one of us.

**Jim Laurino (Chair, 475-6958)**

**Dela Bryan (475-2189)**

**Mick Fitzharris (475-9499)**

**Jeffrey Politis (529-9146)**

**Thanks for your support. We can’t wait for you to see how beautiful this Play Area will be.**